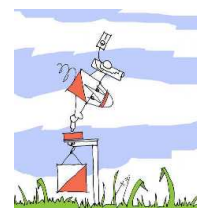




Day 2 - 80m ARDF

Sunday 24th May



Travel, Parking, Facilities,

- Location: Burwarton Estate, Shropshire
- Directions:

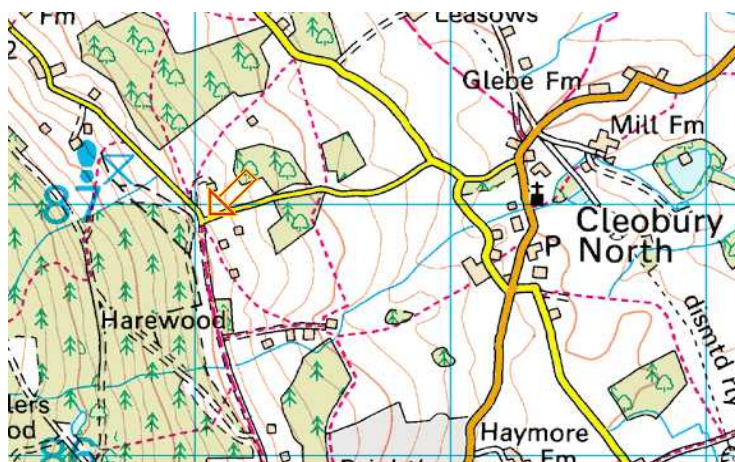
Approach will be signed from the cross roads at the south end of Cleobury North village at SO622867 (signposted 'Ditton Priors'). [<http://www.streetmap.co.uk/map.srf?X=362250&Y=286750&A=Y&Z=120>]

After 500m, keep left. After a further 200m, turn left again into a narrow road signed Tugford and Abdon.

Note that there is a one-way system in Cleobury North village!

The entrance to the parking/assembly will be after 900m on the left at SO610869.

[<http://www.streetmap.co.uk/map.srf?X=361050&Y=286950&A=Y&Z=120>]



- Park as directed by the marshal. There will be a £1 parking fee per car - this will be collected by the marshal.
- If you are bringing a coach, minibus or large camper van - please let us know beforehand.
- Toilets, Shops, Food Stalls will be available at the Orienteering Assembly
- You can contact us on:

sardff@gmail.com

+44 (0) 121 472 2296 (Landline)

+44 (0) 798 021 5561 (Main Mobile)


+44 (0) 794 812 4185 (Backup Mobile)

SHROPSHIRE ARDF FESTIVAL 23-24-25 MAY 2009

Registration - 08:50 to 09:20

After parking make your way to Radio registration. This will be located in the **orienteering assembly field**. This may be **several hundred metres** from where you are parked.



1. Fill in the registration slip.
2. Confirm that we have all your information correctly recorded on the master registration sheet.
3. Note your competitor number,
4. Pay your entry fees for the days that you are running (£9 per day senior, £24 for all 3 days). Cash please - we cannot take cheques or credit cards
5. Collect and pay for your hired SI CHIP. 
6. Note the transmitters you must find
7. Note your starting time.

If you have already done this on Day 1 - no need to revisit registration before the departure time

Starts - 10:30 to 11:30

All times are given in British Summer Time (BST = UTC + 1)

All competitors will walk to the start together. We will leave from registration at **09:20**.

Receivers must be placed in the pound on arrival at the start.

Call up for receiver collection is at Start -10. Map issue at Start -5min.

The warm up area is along the ride used to approach the start. All other parts of the wood are out of bounds until the competitor has been given his or her individual start signal.

Clothing may be deposited at the start - it will be returned to the assembly area after the last competitor has started. Note that this may need to be hand carried by the organiser - so just light coats and empty drinks bottles please - no rucksacks!

There will be a single start corridor

It will be a punching start on the start line itself (not at the end of the start corridor).

REMEMBER: *Clear* and *Check* your SI card at the pre-start. Your time starts when you put your SI CARD in the START SI UNIT, if you don't do this you won't get a time record!

SHROPSHIRE ARDF FESTIVAL 23-24-25 MAY 2009

Map: 1:15,000 scale with 5m contours

- The map is printed on waterproof paper. You may wish to protect the map from mud etc. with a suitable plastic bag.
- The map can be folded down to approximately A4 - an example will be provided at the start. Exact folding dimensions will be confirmed at registration.
- The start and home beacon locations will be marked on the map. The triangle shown on the map indicates the position of the start line. The circle shows the home beacon (MO) location
- Please do not enter the out of bounds areas shown on the map.
- Where practical, use gates and crossing points to cross fences, take great care and report ANY damage done (you will not be blamed). A number temporary of crossing points are shown in purple on the map.

Course and Competition

As per IARU rules there will be a minimum of 400m between all transmitters and between transmitters and the home beacon.

Transmitters will be located at least 750m from the start triangle shown on the map

The numbers below *include* the beacon (MO):

H21	6 Tx	D21	5 Tx
H40	6 Tx	D35	5 Tx
H50	5 Tx	D50	4 Tx
H60	4 Tx		

1 to 5 are hidden transmitters, 6 is the 'home beacon' (MO). Everyone must visit the beacon (MO) and register their SI chip in the SI unit.

The transmitters to be found for each class will be published at registration on the day of the event

There is a time limit of 150 minutes. If you exceed 150 minutes you must abandon your course and go immediately to the finish.

Within age classes competitors will be ranked in order based on number of required controls found and then time.

The British Champion will be the eligible competitor achieving the fastest time with all required Tx found. If no competitor finds all required Tx then the competitors will be ranked in order of Tx missed and then time.

SHROPSHIRE ARDF FESTIVAL 23-24-25 MAY 2009

Transmitters - 80m

2.0 Watts minimum output into an 5m wire antenna with an 5m counterpoise

Mode A1A (keyed carrier)

Tx 1, 2, 3, 4, 5 on 3.580 MHz


Home Beacon (6) on 3.542MHz

A transmitter will be available at the registration point so that you can set your tuning.

All the transmitters will send the callsign of the owner at the end of each transmission.

The ARDF transmitters will be marked with a *small* orienteering 'kite'. But don't worry - we are not going to hide them! Full size (30cm x 30cm) kites are for the standard orienteering. There will be many orienteers and many orienteering kites in the forest.

The code will be indicated (TX-1, TX-2 etc, TX-6 for beacon MO). Put your SI Chip in the SI Unit and wait for the light to flash and a 'beep' sound. In case the SI unit fails, there will be a standard pin

punch  - use this to mark your map



Finish



This is shared with the orienteers. Follow pink tapes from the beacon to the finish line.

You must put your SI card in the **Orienteers** finish SI unit to 'register your run and stop the clock'.


For example H21 will finish with **8** registrations on the SI Card :- Starting Time, TX1, TX2, TX3, TX4, TX5, TX6-Beacon-MO, Finishing Time.

Download (Radio registration) & Results

- Do not go to orienteering SI download you will only confuse the computer. Please return to Radio Registration. Here we will, again, take the time and Tx visits from your SI chip
- Results will be displayed at Radio Registration

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Safety

- You compete at your own risk
- There are steep slopes, rock faces, pits and high fences - take care when choosing and following your route.
- You **MUST** carry a whistle. 
- You are required to wear 'full body cover' - this is typically defined as LONG TROUSERS or BREECHES & GAITERS plus at least a T-SHIRT
- If you are not native to Europe please ask at registration information on animal and plant hazards. (nettles, brambles, snakes, ticks)
- Do not touch metal objects - these may be squirrel traps - no hazard unless you put-you-hand-inside



- If the weather is poor you **MUST** to carry a raincoat. Parts of the competition area are high and exposed. In case of thunder or lightning the race will be abandoned.



- After your run you must report Radio Registration - event if you do not complete your course. We must make certain that you have safely returned. If you time out you must return promptly to Radio Registration.

Prize giving (14:15 @ ARDF Tent)

- There will be a short ceremony where the British 2m and 80m ARDF Trophies will be awarded.
- Certificates and prizes will be presented
- President of the RSGB, Colin Thomas G3PSM will be making the presentations



Celebration Meal - No longer prizegiving

- This will be at:

[The Ego Cafe Bar](#), Quality Square, Ludlow, Shropshire, SY8 1AR

- Everyone is welcome - please let David Williams know if you will be attending
- Arrival at 7:00pm **prompt (please!)**
- So that things run smoothly menus will be available at Day 1 and orders will be placed Saturday evening (mobile phone coverage permitting)



-END-